

IMAGINings!

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An ImagiNation **Love** Story

His Toon caught her eye. He was intrigued by her name.

The first night they met online in The ImagiNation Network, they played games until 2:30 a.m. Then they talked on the phone for three hours – an hour and a half on her phone bill and an hour and a half on his.

Just three and a half weeks after meeting online, ImagiNation members Julie Carlson and Brady Huffer started out on a new life together.

The very same weekend they met face-to-face for the first time, they packed up her belongings in his car and set out for California.

Back in October of 1993, Carlson was a new member of The ImagiNation Network, with the online name "DahlFinz."

"I remember thinking that her name was a little silly," Huffer recalls. "But I was just about ready to take a job at the Monterey Bay Aquarium, so I decided to say hi to her because I thought she must like dolphins."

Huffer's online name at the time was DreamLover. "After the song," he says.

"I thought, 'Jeez, what a corny name,'" Carlson recalls. "I was just about to log off and go to bed, because I had to get up at 6 in the morning. But he asked me to play Cribbage, and I accepted."

"I only got one hour of sleep that night," she adds, laughing.

At first, they were only friends – best friends at that, but purely on a platonic level.

They played games every night for the next few days – mostly Backgammon and Cribbage. And as they played, they talked – about their favorite music, their experiences growing up and past love affairs.

"I make friends really easily, but I don't often let them get too close," Huffer says. "For some reason, right from the start, I felt really safe talking to Julie."

When one of Carlson's friends suggested the pair might soon be more than pals, Carlson dismissed the idea. "My friend

knew *long* before I did," Carlson says. "And eventually, I came to the conclusion that she was right."

Actually, by most people's standards, it didn't take *that* long.

After just a week and a half of intense online visits and phone calls, they began talking romance.

At first, it didn't look as if anything serious would come of it.

"We were 2,000 miles apart," Huffer says. "Neither of us had a very reliable car. Neither one of us had a lot of money."

Carlson recalls the phone call when she suggested that she move to California to be with Huffer, to be his girlfriend. "He was shocked," she remembers. "There was dead silence on the phone. Then, he was very, very happy."

She put in her two-week notice at work, and began making plans to move.

OTHER ONLINE ROMANCES

Through the years, quite a few couples have fallen in love in The ImagiNation Network.

"We used to try to keep track of the ones we'd hear about, but we stopped counting at around 80 or 90," jokes one longtime ImagiNation employee.

If love makes the world go 'round, then the world of ImagiNation is spinning like crazy from all the friendships, online romances and serious relationships that have developed between members.

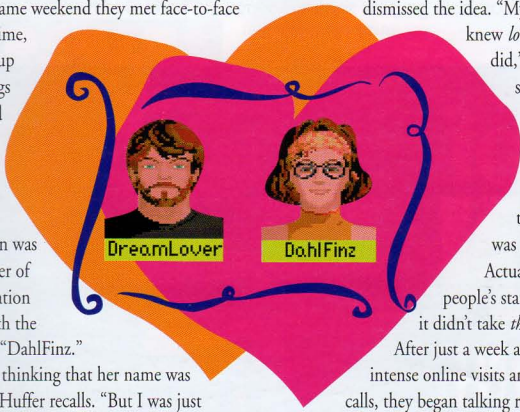
Maybe you're looking for a little romance to take you out of the winter doldrums, maybe you've already found your special someone, but it couldn't hurt to take some time this month to get to know more of the people who like to call ImagiNation home.

Who knows, there might even be a love connection waiting for you in ImagiNation.

CUPID GOES ONLINE

Need help writing a Valentine's Day letter to that special someone? You can get help from ImagiNation's very own Cupid if you want to send a Valentine poem, graphic or letter to your sweetheart.

Write to Cupid at E-Mail Box 123.



Courting Time!

With online romances, a slow courtship is best because it gives you more of an opportunity to learn who your sweetheart *really* is.

Remember that online, anyone can say anything. This is not to say that YOUR sweetheart can't be trusted, but just make sure that you really know everything is on the up-and-up before you get in too deep!

Meanwhile, here are some "getting to know you" guidelines:

- ✉ Be very cautious about giving out your home phone number or your address. Maintaining a certain degree of privacy just makes good sense. To do this, some members maintain a box at the U.S. Post Office so that they don't have to give new friends their home address. Others offer to call, but won't give out their own phone number right away.
- ☎ If you do eventually decide to talk on the phone with your online sweetheart, keep in touch with your "gut feeling." Do you still like your sweetheart now that you're talking over the phone line instead of the computer network? Do all the details jibe?
- ✿ When (and if) you decide to meet face to face, choose a public setting on "neutral turf." That way, if your expectations don't match the reality, you can both go your separate ways, no harm done.



The Fates of TWINION NEVER WALK ALONE

Welcome to "The Fates of Twinion," the newest multi-player fantasy role-playing epic on The ImagiNation Network. Join real people in real time as you search for the secrets of a cursed Kingdom buried beneath a live volcano.

Everyone you meet could be a real live person, as literally thousands of people gather each night to experience the multi-player dungeon epic that Strategy Plus Magazine calls "champion among

multi-player fantasy games...a game too big for just one player."

Team up with a Wizard from Wisconsin, a Knight from New Jersey or a Thief from DC. Build your character by completing quests, acquiring spells, and gaining experience as you explore the labyrinths. Talk to Elves, Trolls, Gnomes, Dwarves, Orcs and maybe even a few humans from all over America.

You'll meet the nicest people. Some of them may even let you live.

Take on enemies with a sophisticated combat system, develop a killer inventory, or form monstrous friendships with other adventurers.

Explore a shadowy kingdom and be back in time for bed. It's all in an evening's play.

Order *The Fates of Twinion* from The Mall in ImagiNation or call 1-800-IMAGIN-1.

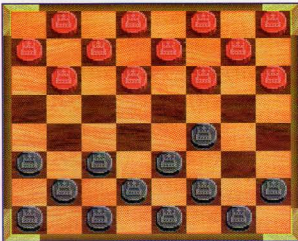
IMAGINATION!

ASK member services!

REAL QUESTIONS FROM REAL MEMBERS TO IMAGINATION'S MEMBER SERVICES

Q: My computer tells me I have insufficient memory, even though I have 4 megabytes of RAM! Why don't I have enough memory?

A: The ImagiNation Network requires 580k (593,920 bytes) of conventional memory. Installing a new piece of hardware in your computer (like a CD-ROM drive) or certain types of software (like a hard drive compression utility) can use up a lot of your computer's conventional memory by adding new device drivers and TSRs to the config.sys and autoexec.bat files on your hard drive. Using a memory



management program can free up more conventional memory, but even if you're not a memory management expert, you can easily make a boot disk.

You'll need a blank disk that fits in your

A: drive and is the same density (high density or double density) as that drive. Change to your ImagiNation Network directory (usually C:\INN) and type: BOOTDISK. Follow the on-screen instructions. When your boot disk is finished, restart your computer with this disk in the A: drive each time you want to connect to The ImagiNation Network and you'll have plenty of memory.

Q: Why is it that every time I try to connect to The ImagiNation Network I hear a busy signal?

A: Verify that you are calling a valid access phone number for The ImagiNation Network. To do this, type: INSTALL from the directory in which you installed The ImagiNation Network (usually C:\INN). On the Installation Choices screen, highlight Access Phone # and press [Enter]. Press the [F1] function key, enter your area code and press [Enter] again. Highlight a phone number from the provided list and press [Enter]. Follow the on-screen prompts. If the problem persists, please report the busy access phone number to Member Services.

Q: How do I get into CasinoLand?

A: Since CasinoLand is an adults-only casino games area, we must receive proof that you are 18 years of age or older for access.

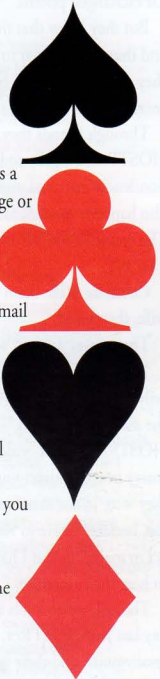
To obtain CasinoLand access, simply write us a note stating that you are in fact 18 years of age or older, sign it and fax it to us at (209) 642-0885. You can also request CasinoLand access online in

The ImagiNation Network Mall or you can mail a request to us at P.O. Box 1550, Oakhurst, CA 93644. However, if you don't see CasinoLand in the upper left-hand corner of the Map, your copy of the software may not include it. If this is the case, you can call Member Services to order an upgrade.

Also, if you installed from a single 3.5" disk, you will need to install the full version of The ImagiNation Network software that is automatically mailed to you once you become a member.

Q: Help! The ImagiNation Network thinks I'm a new member. It keeps asking for my name and address.

A: If you deleted The ImagiNation Network from your hard drive or if you are installing it on a new computer, you may need to re-enter your Member ID number. Change to the directory in which you installed The ImagiNation Network (probably C:\INN), type: ID, followed by your 10 digit member ID number and press [Enter]. For example, if your member number was "1234567890", you would type: ID 1234567890 and hit [Enter]. If you don't know your Member ID number or if you have any other questions, please call Member Services at 1-800 IMAGIN-1.



Going to the Chapel

(and We're Gonna Get Married!)

The bride and groom had never laid eyes on each other. They'd never heard each other's voices. Or exchanged photos.

But they knew that they loved each other—and that they wanted to get married, even if they could be together only in ImagiNation.

Through friends they met HOSTRex, a legally ordained, nondenominational minister who also happens to work for The ImagiNation Network as a HOST.

Could he make them man and wife, they asked.

The answer was yes, sort of. "The problem is that I can only do a legal wedding in the state of California," HOSTRex says. "I *could* legally marry people online, but only if they were in the same room with me, because I have to verify who it is I'm marrying and I have to be able to hear their responses."

The only option was an online commitment ceremony. And so one day last July HOSTRex, the bride, the groom, (who want to remain anonymous) and their witnesses gathered together in the Tavern of the Volcano Yserbius for the exchanging of vows.

Since then, HOSTRex has officiated at a number of online commitment ceremonies. Plus, he's even performed a real wedding for a couple that met and fell in love online.

"It's a basic human need to feel loved and needed by somebody," HOSTRex says. "I know that I come in contact every day with people who have found someone online—someone that they can love, someone that they can trust. Even, after a semblance, someone that they can give themselves to."

HOSTRex says that for some couples, the fantasy world online allows them to show who they really are. "You deal with the person as he is on the inside," he points out. "That goes a long way toward building a real relationship. I've seen many online relationships or romances that just get deeper and deeper."

Of course, some of the online romances develop into full-fledged relationships in the "real" world outside of ImagiNation. Of these, some blossom into marriage. Others simply fizzle.

Many couples in ImagiNation, whether because of the geographic distances involved or the great leap of faith it takes to transform a "virtual" romance into a real-world love connection, never make it to a face-to-face meeting.

So why do some rush to the online altar, then, even if nothing "real" can ever come of it?

HOSTRex says it's not that online couples *need* to get married, it's that they just *want* to tie the knot. "It's a way to declare to each other that they're committed to one another. It's a way to say that you have a close, intimate, long-distance friend. Someone who will be there when you need them."



THE PERFECT GIFT...

for your online sweetheart this Valentine's Day may be one that you create yourself. Some ideas to get you started:

Send a dozen roses to your sweetheart's mail box a la @-|-----

Post an extra special message on a Bulletin Board you know your sweetie will read.

Send a gooey love poem via the ImagiNation Post Office.

Create a personalized timeline of the special moments the two of you have shared. Include the date you met, your first online "line", and other details of your romance.

Use the Animation bulletin board in Teen Scene (in the Clubhouse) to give your sweetie a moving picture.

Rekindle the spark by replaying your first online "date" — whether it was Shadow of Yserbius, Poker, Spades, whatever the game that got you started talking in the first place, play it again.

POSTINGS!

There's something for everyone on The ImagiNation Network Bulletin Boards. But if you don't see everything you're looking for, send your ideas for new Bulletin Boards to E-Mail Box 937 or post them in the Private Notes to the Host bulletin board found in all rooms of the Clubhouse.

INN HELP ROOM

General Interest
INN Bulletin Board List
INN Member Get-Togethers
INN Special Events
Member to Member
Prodigy Game Point
Quotations
Suggestions
Write for Tech Support

New Card Ideas
SciFi RPGs
Star Trek

SINGLES CLUB

Books
Classic Rock
Debates
Life in the 90s
Movies
Single Parents
Stratego Strategy
Television

TECH TOWER

Computer Audio
Computer Ethics
Electronics
Hardware
Programmers' Forum
Science
Software
TechNotes

TEEN HANGOUT

Friend-to-Friend
General Discussion

BULLETIN BOARDS

ALL CLUBHOUSE ROOMS

Info from ImagiNation
Private Notes to the INN Host

BACKGAMMON DEN

Backgammon League
BG Announcements and Rules
BG League Standings
BG Strategy
Brain Teasers
General Discussion
Hobbies and Crafts
INN BG Tournaments
The Arts

BRIDGE CLUB

Bridge Club Activities
Bridge World Standard
Conventions and Treatments
General Discussion
How Do You Bid This Hand
Kantar's Korner
Partnership Desk
Post Tourney Results Here
Tournament Info and Winners
Tourney and Lesson Sign-ups

BRIDGE PARLOR

ACBL Standard Game Card
Bidding Panel
Bridge Club Activities
General Discussion
Ladder Game Results
Ladder Rounds
Ladder Standings
Partnership Desk
Sheinwold on Bridge

CARD CRIB

Anime
Arcade Games
Comic Books
Computer Games
Crib Challengers
Cribbage Ladder Board
Home Video Games
Science Fiction
Sierra Games

CHESS CLUB

Chess Chat
Chess Club Administration
Chess Tournaments
Chess Workshop
Great Chess Games
Ladder Rounds
Players List and Standings
Read Me First
Special Events

EUCHREVILLE

Euchre Ladder
Euchre Tournaments
On-Line Ethics
Poetry
Writers' Circle

FLIP N CHECKERS

Add-A-Comment Corner
BlackJack League
Checkers League
INN Checkers Tournaments
Poker League
Serious Add-A-Chapter

GO-MAGES DEN

General Discussion
GO General
GO Players List
GO Rules
GO Tournaments
Misc. Trading Card Games
MTG General
MTG 1-Game Ladder
MTG 3-Game Ladder

HEARTS CLUB

Disability Issues
Gardening
Genealogy Explorers
Hearts Strategy
Music
Recipes
Teachers' Forum
Travel

INN UNIVERSITY

Ask A Professor
Campus Issues
Class Sign-ups
General Discussion
Schedule of Classes
Self-Help Discussion
Suggestions for Classes
University Announcements

MARRIED LIFE

Family Values
Making Marriage Work
Palace Wit and Humor
Parenting
Prayer Requests
Rhyme and Rhetoric
Soap Operas
Twelve-Step Programs

MYSTIC PORTAL

Astrology
Clairvoyance
Dreams and Interpretations
General Discussion
Hauntings
Martial Arts Discussion
Mythology
Parapsychology
Sightings
Spiritualism

PILOTS LOUNGE

Air Tactics
Flight Sims
General Discussion
INN Tournaments
Ladder Tournaments
Pilots and Squads Wanted
Pilots Proving Grounds
Sky Wars Tournaments

RPG ZONE

Electronic RPGs
Fantasy RPGs
GM-Players Forum
Misc. RPGs
Multi-Genre RPGs

SINGLES DEUX

Current Events
Environmental Issues
Ethics
Philosophy
Politics
Religion

SINGLES SPOT

Breaking Up
General Discussion
Meeting People in the 90s
Romance
Singles
String Along Story Spot

SPADES PLACE

Card Games
Cars and Cycles
General Discussion
Investments
Pets
Spades Strategy

SPADES TOO

Collectibles
General Discussion
Ham Radio
Jam Session
One-Game Ladder
The Dating Game
Three-Game Ladder

SPORTS DEN

Baseball
Basketball
Fantasy Sports League
Football
General Sports
Hockey
Paladins MLand Tourney Info
Soccer
Twinion Strategy
Yserbius Strategy

Gobbledygook

Heavy Metal Music
Progressive Rock Music
Rap Music

TEEN SCENE

Advice
Animation
Animation Comments
General Discussion
Poetry
Teen Hangout

TOURNAMENTS

3-D Golf Tournament
Boogers Tournament
Cribbage Tournament
FlipFlop Tournament
Hearts Tryn Rules/Matches
Hearts Tryn Sign-ups/Results
INN Spades Tournament
MiniGolf Tournament
Poker Tournament
SneakATac Tournament
Stratego Tournament
Tourney Info and Champions

TRIVIA HAVEN

INN Shorthand <RFL>
Lemmings Leap
Name That Oldie
NTN Chat
NTN Trivia Info
Tangled Triviots
Trivia
Trivia Game Schedule and Rules
Trivia Scores & Announcements
Triviots Games

SUNDAY MONDAY TUESDAY WEDNESDAY THURSDAY FRIDAY SATURDAY

Conference Guide

Computers & Games

10 a.m.
On Computers
TECH TOWER
(Taven+ 82551)
7 p.m.
Virtual Reality SIG
TECH TOWER
(REALITY 80456)

!!!HELP!!!

New to Imagination?

Saturdays and Sundays from 10 a.m. to 5 p.m., Pacific time, get the information you need to navigate the world of ImagiNation. These special classes for new members start at the top of each hour in the **HELP ROOM**.

5 p.m.
Programmers Palace
SPORTS DEN
(Zack 47973)
6 p.m.
DOOMsters
TEEN SCENE
(KillerCow 74535)
Computer Gaming Club
TEEN HANGOUT
(Arcane 118133)
7 p.m.
PC Flight Simulators
CHESS CLUB
(Avalance 30559)

7 p.m.
OS/2 Users Group
SPADES TOO
(FrankW+ 21493)
6 p.m.
VGPA
CARD CLUB
(LCCChris 37798)

10 a.m.
Beginning BBS'ing
TECH TOWER
(Rene+ 58848)

Games & Strategies

6 p.m.
TTG Trivia Madness
TRIVIA HAVEN
8 p.m.
TTG Trivia Madness
TRIVIA HAVEN

6 p.m.
TTG Trivia Madnes
TRIVIA HAVEN
Bridge Clinic
BRIDGE CLUB
(BridgeDr+ 83491)
7 p.m.
TTG Trivia Madness
TRIVIA HAVEN
8 p.m.
TTG Blue Monday Trivia
TRIVIA HAVEN

5 p.m.
PBP Team Conference
SINGLES DEUX
(PBPkicker 83713)
6 p.m.
TTG Trivia Madness
TRIVIA HAVEN
7 p.m.
TTG Word Play Madness
TRIVIA HAVEN
8 p.m.
TTG Trivia
TRIVIA HAVEN
9 p.m.
TTG Trivia
TRIVIA HAVEN

8 p.m.
TTG Trivia Madness
TRIVIA HAVEN
9 p.m.
TTG Trivia Madness
TRIVIA HAVEN
7 p.m.
Chess Club Business
CHESS CLUB
(INNKevin + 833)
8 p.m.
TTG Trivia Madness
TRIVIA HAVEN

6 p.m.
TTG Trivia Madness
TRIVIA HAVEN
7 p.m.
TTG Trivia Madness
TRIVIA HAVEN
Chess Club Business
SPADES PLACE
(INNKevin + 833)
8 p.m.
TTG Trivia Madness
TRIVIA HAVEN
6 p.m.
TTG Trivia Madness
TRIVIA HAVEN
7 p.m.
TTG Trivia Madness
TRIVIA HAVEN
8 p.m.
FF2 Game Club
SPADES PLACE
(RichG 79224)
8 p.m.
TTG Trivia Madness
TRIVIA HAVEN
11 p.m.
Doom Rules
TEEN SCENE
(A1 160135)

11 a.m.
Go Club
FLIP N CHECKERS
(Xeon5Ky 38502)
7 p.m.
TTG Trivia Madness
TRIVIA HAVEN
8 p.m.
TTG Trivia Madness
TRIVIA HAVEN
9 p.m.
TTG Fast & First Trivia
TRIVIA HAVEN
10 p.m.
TTG Trivia
TRIVIA HAVEN

INN University

Noon
Internet
INN UNIVERSITY
Drop In
2 p.m.
Beginning Assembly Language
INN UNIVERSITY
Drop In
4 p.m.
Twinline
INN UNIVERSITY
Drop In
5 p.m.
Adv. Red Baron
INN UNIVERSITY
Drop In
Hears
INN UNIVERSITY
Drop In
Intermediate C++
INN UNIVERSITY
Drop In
6 p.m.
Eurche
INN UNIVERSITY
Drop In
Adv. Assembly Language
INN UNIVERSITY
Drop In
Desktop Publishing
INN UNIVERSITY
Drop In



KIDS!
Need a little help with your homework? Our homework hotline is now available FOUR DAYS A WEEK, Mon. - Thurs., from 4-6 p.m. Pacific time at INN University.

5 p.m.
Cribbage
INN UNIVERSITY
Drop In
7 p.m.
Pascal
INN UNIVERSITY
Drop In
Resume Writing
INN UNIVERSITY
Drop In
8 p.m.
Novel Writing
INN UNIVERSITY
Drop In
Go
INN UNIVERSITY
Drop In

7 p.m.
Windows
INN UNIVERSITY
Drop In
Eurche
INN UNIVERSITY
Drop In
8 p.m.
Red Baron
INN UNIVERSITY
Drop In
Cribbage
INN UNIVERSITY
Drop In

7 p.m.
Spades
INN UNIVERSITY
Drop In
Adv. WordPerfect
INN UNIVERSITY
Drop In
Beginning DDS
INN UNIVERSITY
Drop In

7 p.m.
CasinoLand
INN UNIVERSITY
Drop In
Creative Writing
INN UNIVERSITY
Drop In

10 a.m.
Cribbage
INN UNIVERSITY
Drop In
11 a.m.
Backgammon
INN UNIVERSITY
Drop In
Noon
Yserbus
INN UNIVERSITY
Drop In
2 p.m.
SierraLand
INN UNIVERSITY
Drop In
5 p.m.
Go
INN UNIVERSITY
Drop In

MedievalLand Guilds

Continued on page 7

1 p.m.
Paladins
HELP ROOM
(1st & 3rd Sundays only)
(Advenger 67446)
3 p.m.
KOY: Dragon Court
EUCHREVILLE
(Malicious 23473)
4 p.m.
Guild of the Golden Arrow
MYSTIC PORTAL
(AdamD 122936)
5 p.m.
WEOT Guild
FLIP N CHECKERS
(Trevor 76793)
SOF-FF Guild
SINGLES DEUX
(Zaliona+ 100638)
Falcon Guild
BACKGAMMON DEN
(Patrick+ 105437)
6 p.m.
FBF Guild
GO SIERRA2
(Thanatos 117569)
Red Dragon INN Org
CHESS CLUB
(MILORD+ 85469)

6 p.m.
Amber Guild
FLIP N CHECKERS
(Dworkin+ 14298)
EW VEA Guild
GO-MAGES DEN
(Seratin 60330)
7 p.m.
MedievalLand Sysop
SPORTS DEN
(4th Mondays only)
(INNLan)
SPRI Sysop
SPORTS DEN
(1st & 3rd Mondays only)
(INNSU)
SOF/DA Guild
FLIP N CHECKERS
(Yuglooc2 67832)
SOF RC
CARD CRIB
(Asteo 132391)
VEA Guild
FLIP N CHECKERS
(Sabres+ 70464)

6 p.m.
GOT: High Council
TECH TOWER
(Aragon 91073)
SOF-SS
FLIP N CHECKERS
(Sweetie 105798)
KOY Sword Swamp
FLIP N CHECKERS
(Amyrlin 197743)
The Pandion Order
GO MAGES DEN
(Queen Ehlana + 150016)
COV:RR
FLIP N CHECKERS
(Akasha+ 164495)
SOF:RR
GO-MAGES DEN
(Brigid 123154)
Orion Guild
GO-MAGES DEN
(WickedOne 57026)

4 p.m.
Dark Dragons
GO MAGES DEN
(DarkWolf 123273)
6 p.m.
EDF Guild Jamborie
TECH TOWER
(Bouldr 135353)
FRYH Guild
MYSTIC PORTAL
(LordPat 105038)
KOR Guild
MYSTIC PORTAL
(CaptainIM 102465)
GOT: Evil Way
SPADES TOO
(Wolfer 96024)
GOT: Challenge Arena
EUCHREVILLE
(Raventire 128036)
SOF:RR
GO-MAGES DEN
(Qwerty 111781)
7 p.m.
Deadz Guild
MYSTIC PORTAL
(Sikhil 102641)
Twinline Dwellers Guild
CHESS CLUB
(Duplicator+ 73050)

5 p.m.
YWG
TEEN SCENE
(Shimmer 138626)
6 p.m.
GOT: Lance Lair
GO MAGES DEN
(Ecklerina 100805)
GOT: RR
GO MAGES DEN
(Jessica 113374)
7 p.m.
KOY: MM
FLIP N CHECKERS
(Dahl 81829)
SOF: Raptor Reach
SINGLES DEUX
(SirJorge 83803)
SOF Guild
SINGLES DEUX
(VanHelsing 72797)

6 p.m.
ADD Guild
MYSTIC PORTAL
(Lancelot 116767)
7 p.m.
Dragon Princess Guild
GO-MAGES DEN
(Garon 121658)
8 p.m.
VOYS Guild
FLIP N CHECKERS
(AVARICE 107388)

4 p.m.
KOY Volcano Ridge
MARRIED LIFE
(Barburas+ 61339)
5 p.m.
Companions Guild
BACKGAMMON DEN
(Hsan 71900)
Defending Angels Guild
SINGLES DEUX
(Nirvana 102115)
6 p.m.
LLDA Guild
GO-MAGES DEN
(Art 84253)
GOT: Sword Swamp
CHESS CLUB
(Richard 97322)
Wards High Sorcery
SPORTS DEN
(Nalari 74076)
7 p.m.
ACS Guild
RPG ZONE
(Thomas+ 102263)
BOK Council of Krynn
CHESS CLUB
(Huma 132403)
SOF Guild Lance Lair
MYSTIC PORTAL
(Jalea + 88492)

What's a Conference?

A conference is like listening in on a party line – but it's OK to drop in with a comment when you like. In conferences, people with similar interests share their ideas about a favorite subject – anything from games to TV shows to dating tips.

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
MedievalLand Guilds <i>Continued from page 6</i>	6 p.m. <i>Continued</i> POY Guild HEARTS CLUB (Oak 80756) 7 p.m. League Of Vendare SPADES TOO (SirNick 82228) NOR High Council SINGLES DELUX (Aviator 81829) LLOM Meeting Hall GO MAGES DEN (Lytlor 98948) 8 p.m. Heroes Unlimited CHESS CLUB (Alarik 57615)						8 p.m. Soldiers of Fortune TECH TOWER (ret 68169) Champions of Justice PILOTS LOUNGE (Solaris 127288) Dark Hawk Campaign BACKGAMMON DEN (DMKruzer 69307)

Let the Games Begin!
As the Imagination Network has grown, the number of online tournaments and clubs has skyrocketed.
It's simple to register your tournament or club: write to the Club Registry at E-Mail Box 699, or drop us a line at *Imaginings*, 577 Airport Blvd., Suite 300, Burlingame, CA 94010.

Music	5 p.m. Bass Player's Club TEEN SCENE (Bassman 37315)	8 p.m. Piano Club TOURNAMENTS (Beethoven 102856)	5 p.m. Pearl Jamers HEARTS CLUB (PLUTO 126074)	!!!HELP!!! 10 a.m. to 5 p.m. Saturdays and Sundays , get the information you need to navigate the world of Imagination. Classes start at the top of each hour in the HELP ROOM.			8 p.m. Lead Zep Fan Club SINGLES DELUX (Isildur 101911) 4 p.m. Guitar Club EUCHREVILLE (John Lennon 33101) 7 p.m. MTV/VH1 Talk HEARTS CLUB
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Political & Social Issues		7 p.m. Ditieux Institute SINGLES DELUX (Blanca 69065)					6 p.m. HIV/AIDS Info Conference SINGLES CLUB
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Red Baron Squads	5 p.m. Hell's Bandits Squad CARD CRIB (HBMagnum+ 81651) Holy Air Force TEEN SCENE (HAFJubilee 89367) 6 p.m. DC Squad PILOTS LOUNGE (DCRocky 165938)	8 p.m. Blue Knights Squadron PILOTS LOUNGE (BKMalice+ 22916)	4 p.m. DeathCrushers Squad PILOTS LOUNGE (DCManda 55228) 6 p.m. HA-Squadron Briefing PILOTS LOUNGE (PsyHA 147035) 7 p.m. WFT Squads PILOTS LOUNGE (WFTJanet 12515) Colorblind Dogfighters Squad PILOTS LOUNGE (CDMerlin 115742)	7 p.m. Lethal Xcyclars Squad PILOTS LOUNGE (LXMicahel 104114) 8 p.m. Flying Circus Squad PILOTS LOUNGE (FCSav+ 16785, FCSLurker+) 10 p.m. Sky Hunters Squad PILOTS LOUNGE (SHBattler 14497)	5 p.m. Flying Police Squad FLIP N CHECKERS (FASAsen 35280) 7 p.m. Death Crusaders PILOTS LOUNGE (DCJaseAce 73432)	6 p.m. Black Dragon Squad PILOTS LOUNGE (Sniper 95018) Lafayette Escadrille Squad PILOTS LOUNGE (HeraldE+ 71625) 7 p.m. Red Knights Squad CARD CLUB (RKFokker 56134) LB Squadron GO-MAGES DEN (CourageLB 140255) Iron Eagles PILOTS LOUNGE (IEMattW 16002)	3 p.m. XWSquad Meeting PILOTS LOUNGE (XWVlike 79654) 5 p.m. Desert Fighters Squad SPADES TOO (Justin 73346) FX Squad PILOTS LOUNGE (FXSplash 22602) 6 p.m. Hell's Bandits BW PILOTS LOUNGE (HBPersShot 81125) 7 p.m. EKO-Squad: BRAVURA SINGLES CLUB (Baroke+ 30929)
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Religious & Spiritual	1 p.m. Pagan and Wiccan MYSTIC PORTAL (Simone+ 37543) 5 p.m. Bible Study & Discussion SINGLES DELUX (Pisace 69872) 7 p.m. Walking with God SPORTS DEN (Blair + 62922)	6 p.m. Divination Conference MYSTIC PORTAL (Salem 102224)	 <p>KIDS! Need a little help with your homework? Our homework hotline is now available FOUR DAYS A WEEK, Mon. - Thurs., from 4-6 p.m. Pacific time at INN University.</p>			7 p.m. Psychic/Mystic Conference MYSTIC PORTAL (Gayldwin+ 111067)	7 p.m. Christian Conference SINGLES DELUX (DonRCC 12419)
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Role-Playing Games <i>Continued on page 8</i>	OPEN Red Dragon Inn GO-MAGES DEN Magic: The Gathering GO-MAGES DEN 9 a.m. 3FL Fantasy Draft TOURNAMENT ROOM (Fettlers 16178) Noon Dr. Who GO-MAGES DEN (DrWho 140280) 1 p.m. Challenge the Gods RPG ZONE (APHOSirAce+ 89646) Shadowrun SPORTS DEN (FDoerman 86401) 4 p.m. Toon RPG ZONE (Benghor 68751) OWA Wrestling SPORTS DEN (Stevell+ 131978)	OPEN Red Dragon Inn RPG ZONE Magic: The Gathering GO-MAGES DEN 4 p.m. Me and My Dragon SINGLES DELUX (Calamar 58925) 6 p.m. USS Shadow SPADES TOO (AdmCbaux+ 94720) 7 p.m. USS Galaxy RPG ZONE (CapIBell 55010)	OPEN Red Dragon Inn RPG ZONE Magic: The Gathering GO-MAGES DEN 4 p.m. INWWF Wrestling SPORTS DEN (Enforcer 126753) Leaders of Light RPG ZONE (Rev 139125) 7 p.m. World of Terath SINGLES DELUX (KiradM+ 79917)	OPEN Red Dragon Inn RPG ZONE 5 p.m. BattleTech MARRIED LIFE (BechPlayer 86062) Realms of Ayskia SPADES TOO (AyskiaWM+ 98896) 6 p.m. USS Phoenix SINGLES DELUX (CapGrant 53752) MWF Wrestling SPORTS DEN (MaddMatt 128589) 7 p.m. DragonSlayers Guild GO-MAGES DEN (Hedes 12437) USS Universe TEEN SCENE (AdmMike+ 49933) 8 p.m. Lann RPG ZONE (Ric 62912)	OPEN Red Dragon Inn RPG ZONE Magic: The Gathering GO-MAGES DEN 6 p.m. GOT: Fear Forest RPG ZONE (Serenity 36114) Knights of Mercy SPORTS DEN (Tit 170016) 7 p.m. Marvel! RPG ZONE (Illian 110447) KDY: Misty Hollow TOURNAMENTS (2nd Thursdays only) (Sire+ 78524) DTF Guild MYSTIC PORTAL (SirPain 110705)	OPEN Red Dragon Inn RPG ZONE Magic: The Gathering GO-MAGES DEN 4 p.m. Castle of Cool RPG ZONE (Spock 49915) 6 p.m. AD&D: The Shattered Lands CHESS CLUB (Chris 78550) USS Generation MYSTIC PORTAL (CapnRiker 167406) USS Potemkin FLIP N CHECKERS (FIAdmKyle+ 108678) 7 p.m. Seitch Jacurutu SINGLES DELUX (Rayek 79283) The Quickenig RPG ZONE (McLeod+ 155260)	OPEN Red Dragon Inn RPG ZONE Magic: The Gathering GO-MAGES DEN 7 a.m. Time Warriors TEEN SCENE (ALWZIT 102285) 8 a.m. Time Warriors SPADES TOO (ALWZIT 102285) 9 a.m. DoomNet Mtg SINGLES PLOT (DVoom 85261) 3 p.m. NBA TEEN SCENE (gRCAVIS 131672) Superheroes TEEN HANGOUT (Eclipse 68084) Kombat BACKGAMMON DEN (Golber 134128)
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SUNDAY MONDAY TUESDAY WEDNESDAY THURSDAY FRIDAY SATURDAY

Role-Playing Games

5 p.m.
The Purple
MYSTIC PORTAL
(Nemesis+ 13961)
KDY: Roleplay Inn
CHESS CLUB
(Book 64650)
6 p.m.
The REALMS
SPADES PLACE
(Natic 81120)
8 p.m.
Seattle Supers
MARRIED LIFE
(Doomsayer 55927)

9 p.m.
USS Endocrine
SPADES PLACE
(Crow 96406)

5 p.m.
Amber
TECH TOWER
(Chezni 95305)
6 p.m.
Gate Runners
BACKGAMMON DEN
(GateRunDM 13920)
Star Trek: Generations
TEEN SCENE
(CotrRiser 167406)
TCS Rapier: WC
RPG Zone
(FAdmTolwyn 23160)
7 p.m.
Akara
RPG ZONE
(Erik 133068)
Star Trek
MYSTIC PORTAL
(CaptTommy 102263)
Forgotten Realms
TECH TOWER
(TortDMing 102263)

Once you find a conference you're interested in, find out where it is by the bold type (for example, **MYSTIC PORTAL, SPADES PLACE**). These are waiting rooms in the **Clubhouse**. Once in the waiting room, click the **GO TO** button, select **A CONFERENCE**, and then click on the conference name desired - you'll join immediately. And remember, you can always start your own club or group! Just drop a line to E-Mail Box **931**. It's that easy!

This October schedule is subject to change. The most accurate, up-to-date schedule can always be found online in **Town Hall** under **Conference Schedule**. All times listed are Pacific time. All conferences listed in *blue italics* are private and require approval from the conference's host (displayed in parentheses with the contact person's mailbox number) to attend.

Member-hosted conferences and any comments, suggestions or advice given therein do not necessarily reflect the opinions of The ImagiNation Network, Inc.

8 p.m.
Final Fantasy II
GO-MAGES DEN
(Kain 23670)

Special Interests

5 p.m.
The Gathering
MARRIED LIFE
(Luthex+ 39148)
ACAD Users
EUCHREVILLE
(ACE 143619)
7 p.m.
The Dining Room Table
TOURNAMENT ROOM
(ArcyC 23489)
9 p.m.
Caveat Emptor
TOURNAMENT ROOM
(MrBoddy 23637)

6 p.m.
Ask The Doctor
TOURNAMENTS
(LadyDoc 30097)
Kids Club
TEEN SCENE
(MattAtark 146777)
7 p.m.
Raleigh Kids
TEEN SCENE
(Zack 47973)
8 p.m.
The Disney Club
CARD CRIB
(RJ+ 519)

6 p.m.
Food Fun and Recipe Club
HEARTS CLUB
(Princess+ 84036)
7 p.m.
News Events
MARRIED LIFE

5 p.m.
Great Ones
SINGLES DELUX
(Scanless 102708)
6 p.m.
GFFG
CARD CRIB
(Danny 72523)
7 p.m.
Rebel Freedom Fighters
FLIP N CHECKERS
(Peg+ 110470)
8 p.m.
Texas Zoo Gang
SPADES TOO
(Lisa+ 39492)

5 p.m.
PQ4 SIG
MYSTIC PORTAL
(PQ4Dan 115590)
6 p.m.
Midkemia Legends
BACKGAMMON DEN
(JimTheHand 71625)
7 p.m.
Beads
MARRIED LIFE
(RayC 42565)

5 p.m.
Two Ears Club
TEEN HANGOUT
(Marie 60887)
6 p.m.
Piers Anthony Club
TEEN HANGOUT
(PAFMMle 110822)
Teen Party
TEEN SCENE
(Ariel 114081)
7 p.m.
Historical Romance
MYSTIC PORTAL
(Brianna 165822)
Overeaters Anonymous
CHESS CLUB
(Della+ 32155)
8 p.m.
Nasti Boyz
SPORTS DEN
(Nastib 91802)
WFC
TECH TOWER
(RickyWFC 64542)

11 a.m.
Le Circle Français
HEARTS CLUB
(Frenchy 50335)
4 p.m.
People With 2 Ears Club
TEEN HANGOUT
(Kathy 124257)
7 p.m.
Joke Etc.
TEEN SCENE
(BD0G 47325)
CC Social Group
TOURNAMENTS
(MariamneG 49838)
The Christian Gift
SINGLES SPOI
(GlenShadow + 99021)

Another Big Step

Look for The ImagiNation Network on new computers by Compaq. ImagiNation will be pre-loaded on all new Presario Multimedia PCs by Compaq. For more information, visit your nearest computer retailer or call Compaq at (800) 345-1518.

8 p.m.
ANIC Meeting
CARD CRIB
(Matt 193178)
GH Chat Room
TEEN HANGOUT
(ghLStorm 48501)
Poetry Workshop
EUCHREVILLE
(Har000v- 17066)
Midnight
MST3 Satellite of Love
MARRIED LIFE
(MST3Kcrow 69762)

9 p.m.
Anime Roundtable
HELP ROOM
(2nd & 4th Saturdays only)
(Ranna 46231)
Road Kill Kate
TOURNAMENTS
(DeadPool 61016)

Sports

7 p.m.
Sports Events
SPORTS DEN

7 p.m.
Sports Score
TEEN SCENE
(JohnOwens 105791)

None
Sports Events
SPORTS DEN

Support Groups

6 p.m.
12 Step Recovery
MARRIED LIFE
(MaryLynn + 71995)

7 p.m.
Desert Hearts Club
TECH TOWER
(Nina + 18858)
8 p.m.
TV News
FLIP N CHECKERS
(Cindy 71050)

6 p.m.
Deaf Community
CARD CRIB
(RobertVI 90633)

Television & Movies

7 p.m.
New Movie Talk
HEARTS CLUB

7 p.m.
The Movie Club
SINGLES CLUB
(JeremyM 14114)

7 p.m.
Soap Talk
EUCHREVILLE
(CJomae 79041)
New TV Shows
TEEN HANGOUT
10 p.m.
New TV Shows
TEEN HANGOUT

5 p.m.
Letterman Asylum
TEEN HANGOUT
(Aan 93644)

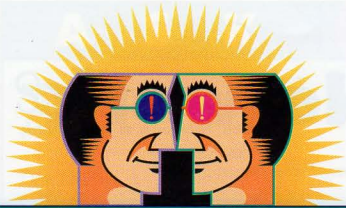
5 p.m.
Liquid TV Club
TEEN HANGOUT
(JustiNK 117961)
Star Trek Remembrance
RPG ZONE
(AndrewW 115511)
10 p.m.
SNL Fan Club
HELP ROOM
(1st & 3rd Fridays only)
(HotSalsa 108895)

!!!HELP!!!

New to ImagiNation?

Saturdays and Sundays from 10 a.m. to 5 p.m. Pacific time, get the information you need to navigate the world of ImagiNation.

These special classes for new members start at the top of each hour in the **HELP ROOM**.



WINNER'S CIRCLE

NTN Trivia
New Year's Party

**DUG
LYNX
RICKN
JT**

Top NTN Trivia Winners
in December

**JIMBO
DIGITA
KIARA**

NTN Trivia Quarterly
Winners

**JEAN
BEAST
SHEER**

Remember, you can't take the top prize every month! This month's winners are disqualified from taking the top prize next month so that everyone gets a fair chance!

Contests void where prohibited by law. Employees of The ImagiNation Network are ineligible.



REAL PEOPLE, REAL TRIVIA, REAL FUN!

Test your trivia savvy on every subject from Arrowheads to Zanzibar! Play Team Trivia in the Trivia Haven during February. You'll find a list of rules for all Trivia games, including Team Trivia, on the Trivia Game Rules and Schedule bulletin board in Trivia Haven.

Something for FREE!

NetGuide magazine was the generous sponsor of the the NetGuide

Cyberspace Trivia Weekend January 27-29

in ImagiNation. But even if you didn't win the

contest, you can still get a free three-month

subscription to NetGuide magazine by calling (800) 341-3322.

NetGuide

Anyone can make it to the Top.



Staying There Isn't Just Kid's Stuff.

Play PaintBall™ much? How about 3-D Golf™, Red Baron®, or MiniGolf™? Just because you made it to the top once doesn't mean you can stay there. Take back your top score in SierraLand! And remember, each room has its own High Scores list.

IMAGINATION!

How Well Do **You** Know The **ImagiNation Network**?

(Trivia Questions from the NetGuide Cyberspace Trivia Weekend on NTN Trivia in ImagiNation January 27-29.)

- 1) Which sysop would you not find in the INN Help Room on a regular basis?
- INN Help
 - INNClair
 - INNKrissa
 - INNVan
 - INNService
- 2) In the revised monthly NTN Prize program first place is:
- A new car
 - Access to CasinoLand
 - A trip for two to Hawaii
 - 15 free hours online
 - 300 free hours online
- 3) Which one of these Bulletin Boards is not in the Trivia Haven Room?
- Making Marriage Work
 - INN Shorthand
 - Lemmings Leap
 - Trivia Game Schedule and Rules
 - Triviot Games
- 4) Where are the corporate headquarters of The ImagiNation Network?
- Oakhurst, Calif.
 - Dallas, Texas
 - Cyberspace
 - London, England
 - Burlingame, Calif.
- 5) What will you find in the INN Water Tower?
- water
 - credits
 - The conference schedule
 - INN Community standards
 - Your mailbox number
- 6) Which is not a color used for the playing pieces in the game Boogers?
- Green
 - Red
 - Purple
 - Blue
 - Yellow
- 7) In which game on The ImagiNation Network can you find the Eiffel Tower?
- Sneak-A-Tac
 - Euchre
 - Blackjack
 - Red Baron
 - The Fates of Twinion
- 8) What is the name of The ImagiNation Network's monthly newsletter?
- The Post*
 - Interactive*
 - Imaginations*
 - The Burlingame News*
 - Cyberspace Times*
- 9) Approximately how many members does The ImagiNation Network have?
- 40,000
 - 55,000
 - 1,000
 - 25,000
 - 25,000,000
- 10) Where do you go to find the most current schedule of online events?
- MedievaLand
 - Town Hall
 - The Post Office
 - The Mall
 - The Little Red Funhouse
- 11) To run The ImagiNation Network software you need the following:
- A 486 PC or better
 - A 386 sx PC or better
 - A Macintosh
 - A word processor
 - A Pentium
- 12) The ImagiNation Network's facemaker allows you to:
- Talk to someone else online
 - Play a game with a sysop
 - Download information from a Bulletin Board
 - Create an original online identity
 - Show off your game scores online
- 13) To go to CasinoLand, you must be at least:
- 55 years old
 - 3 1/2 feet tall or taller
 - Good looking
 - 21 years old
 - 18 years old
- 14) The prototype software for The ImagiNation Network was created in the year:
- 1990
 - 1492
 - 2001
 - 1993
 - 1968
- 15) Who is Fred?
- The president of The ImagiNation Network
 - Your "In the Know" reporter for *Imaginations*
 - The all-time NTN Trivia champ
 - The very first member of The ImagiNation Network
 - The postmaster of The ImagiNation Network

A S K



Fred

HEY FRED:
How do you get a message posted in a newsletter?

- Member

Dear Member:

If you've got news you want included in *INNNews* or *INNSider*, write to E-Mail Box 930. For *TrnyTyme* write to E-Mail Box 909. If you want to write to me or the editor at *Imagings*, write to E-Mail Box 915. The editors say to include as much information as possible in your note!

HEY FRED:

What is the relationship between The Sierra Network, The ImagiNation Network and Prodigy? And how does this relate to AT&T and General Atlantic Partners? Just wondering.

- Guy

Dear Guy:

Well, here goes. The Sierra Network is the old name for The ImagiNation Network. We got our current name, The ImagiNation Network, in July 1993. Right now, some of our ImagiNation games and Lands are available to

Prodigy members through a special agreement with Prodigy. About AT&T and General Atlantic Partners - until November of 1994 ImagiNation was jointly owned by Sierra On-Line, AT&T and General Atlantic. Now The ImagiNation Network is a wholly-owned subsidiary of AT&T.

HEY FRED:

My name is Carlos and I'm really excited about getting Version 2.4. When the version is ready, does it get shipped to the billing address or to my home address?

- Carlos

Dear Carlos:

Well, I checked with my pal in Member Services, and found out that Version 2.4 will be shipped to us at the same address where we get our bills. She says there's only room in the database for one address, so you'll have to decide for yourself which one should go there. If you want to let ImagiNation know about an address change, write to E-Mail Box 943 or call 1-800-IMAGIN-1. You can also send address corrections to the Ask Member Services spot in the Town Hall.

LOVE: *Continued from page 1*

She says now it wasn't such an impulsive idea. She gave herself a weekend to think it over before she suggested her plan to Huffer. "And I had always wanted to live in California," she says. "I wanted to live in the mountains." Besides, her boss had assured her she could come back anytime she wanted.

During that two-week period between agreeing to meet and actually seeing each other, they each had moments of doubt.

"There was a point where I thought I was totally insane," Carlson admits. "We would trade off feeling, like, 'this is totally weird.'"

Carlson's mom was so worried that she asked a family friend, the local sheriff, to talk some sense into Julie.

"For two days we talked about how nuts it was," Huffer says. "She wanted to know that I wasn't going to show up with an ax in my hands, and I wanted to know that this wasn't all some kind of joke."

"We scraped together enough money between the two of us for gas," Huffer says. Huffer drove straight through the 40-hour trip from California to Minnesota. About an hour before he reached his destination, he called her house to confirm the directions.

When he pulled up into the parking lot of the apartment complex, Carlson was waiting outside for him. And even though they'd never exchanged photos, Huffer says he recognized Carlson from her ImagiNation Toon.

He met her family over dinner, and hung out with her at her last day on the job. Then they loaded up his car and drove West.

Now, more than a year later, both Carlson and Huffer still seem surprised that their story could have a happy ending. But it does.

They plan to marry, but haven't yet set a date. After a brief stint in Oakhurst, Calif., where they both got jobs with The ImagiNation Network, they now live together in the San Francisco Bay Area and work in the ImagiNation corporate offices.

"It's not something I ever expected to happen to me," Huffer says. "But things worked out very well. We're still very happy together, and that's really all that matters."

Got a question for Fred, your "In the Know" guy in The ImagiNation Network? Write to Fred in care of Imagings at E-Mail Box 915 or 577 Airport Blvd., Suite 300, Burlingame, CA 94010.

Deal!



Are ya gonna talk? Or are ya gonna play?

Play Poker in ImagiNation where you can play a mean hand and talk a blue streak.
Where you've always got a place at the table - in CasinoLand.

IMAGINATION!TM

Burlingame, CA 94010.
or 577 Airport Blvd., Suite 300,
Imaginings Editor, at E-Mail Box 915
Drop a line to Gretchen Lee.

QUESTIONS OR COMMENTS?

membership, call 1-800-IMAGIN-1.
or ask questions about your
To join The Imagination Network
wholly-owned subsidiary of AT&T.
The Imagination Network is a
online entertainment service.
Network - America's premier
for members of The Imagination
Imaginings is published monthly

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Burlingame, CA 94010

IMAGININGS!

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Los Angeles, CA

12 FEBRUARY 1995

IMAGININGS!

IMAGINATION!™ **The Last Word**

You'll soon be seeing a new face online in ImagiNation. On January 11, 1995, Dean A. DeBiase was named president and chief executive officer of The ImagiNation Network. In this capacity, he will be responsible for day-to-day operations at ImagiNation.

Dean comes to ImagiNation from Zenith Electronics Corp. in Glenview, Ill., near Chicago, where he held a dual role as corporate vice president of marketing and senior vice president in the network systems group. Prior to that he was with ANTEC Corp., where he held various positions developing start-up and venture companies.

Personally, I must say I'm delighted to be able to introduce him as the newest member of our management team. With his experience and track record, I'm confident that The ImagiNation Network will continue to grow and blossom under his leadership and our relationship with AT&T.

In the coming months, you'll probably see Dean online quite often. (He's chosen the online name INNDean.) When you see him, be sure to say hello, share with him your thoughts, teach him to play a game or two!

See you in ImagiNation!

Tom Pomeroy, a.k.a. TomP. *Tom Pomeroy is the Vice President of Marketing and Sales at The ImagiNation Network.*

Update

Many of you have asked about Internet access. We're currently evaluating possible opportunities with the Internet. We'll let you know as soon as we have more information.