

# THE TSN TIMES

VOLUME ONE/ISSUE TWO/JUNE 1993

## The Sierra Network®

PART OF THE SIERRA FAMILY

A PUBLICATION OF THE SIERRA NETWORK

# TSN Members to Compete with Millions in New Trivia Network

## The Sierra Network Has Formed an Alliance With NTN Communications

In our continuing effort to keep you, the discriminating member, happy and off the streets, TSN has formed an alliance with NTN Communications.

This September, TSN members will be able to actively participate, in real time (of course) in NTN's interactive programming, including more than 12 original game shows, sports and other entertainment programming. Two of NTN's most popular programs include Showdown and Countdown, two trivia-based game shows.

Every trivia game is multiple choice. A question appears with five choices for answers. The faster you answer, the more points get. Up to three clues appear if you do not answer the question correctly and you can change your answer at any time!

Each game takes about 20 minutes and continues all night. You will be playing against other people, not only

on TSN, but in hotels, bars and restaurants that subscribe to the NTN Entertainment Network.

After each question, scores are posted that rank you with the others currently playing in the same game. TSN players will also be ranked against other groups of players. GO TEAM TSN!

"We are very excited about the opportunity to provide our members with NTN's first-rate interactive programming," boasts Philip J. Monego, Sr., General Manager of TSN. "Members will be able to play and compete with millions of NTN players nationwide. This is an interesting time for both the industry and consumers. Passive forms of entertainment such as television and film are now migrating towards interactivity."

NTN is also enthusiastic about the alliance with TSN. "The Sierra Network is an excellent platform for

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ARTISTS CONCEPTION

Hey, there are actually people out there who think they're smarter than you! Show 'em which brain is really best in TSN's new trivia contests.

## Grandmaster Dzindzichashvili to Play Chessathon Exhibition

The TSN Chess club will sponsor a simultaneous exhibition match between Grandmaster Roman Dzindzichashvili and 50 children from

around the country during the US Chess Federation's **Chessathon** charity event on Sunday, June 27, which is being organized by the volunteers committee in the TSN Chess Club.

The children, playing on-line on TSN in teams of two, will challenge Dzindzichashvili as part of a fundraising project for the Chess Trust, a charitable foundation that provides free chess sets and books to schools and hospitals throughout the US. All contributions to the **Chessathon** are tax-deductible. As part of its Chess Trust contribution, the USCF gives each child raising at least \$30 a **Chessathon** T-shirt, cap, chess set, and a one year student membership in the United States Chess Federation.

Each child must be 18 or under on 6/27/93, know how to play chess, and have access to a current TSN

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## Dvorak on Computers Talk to Computer Expert Live, On-Line

Broadcasting and Networking history was made on Sunday, May 9, 1993. For the first time, people were able to "talk" with a live, nationwide radio program by using The Sierra Network. The program was "Dvorak on Computers," starring the world's most widely read computer-industry columnist, John C. Dvorak, together with his co-host Leo Laporte. The show is broadcast live to more than 40 radio stations around the country.

Until this ground-breaking event, the only way to contact the show was by phone. Due to the constraints of live radio, only about 15 to 20 callers usually got through during the three hours that the show airs. However, on the first day of having The Sierra Network in the studio, more than 40 TSN members were able to get responses to their questions.

Also present in the studio during this "first" was Jeff Leibowitz, TSN's Director of Marketing. As a former radio newscaster, Jeff was a lively contributor to the on-air discussion. "I started out by managing the on-line TSN activity, but within a few minutes after we went on the air, John [Dvorak] took over the keyboard. He was having so much fun answering questions on TSN that I ended up talking while John was typing."

The discussions on TSN took place in the Waiting Room of the ClubHouse Tournament Room. During future shows, both Conference Rooms and Chat Rooms will be tested, until the best format is discovered. According to Leibowitz, "The idea of starting in the Waiting Room was to ensure that Mr. Dvorak would not be flooded with questions. Now that we have a better

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### THE TSN TIMES

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# Shadow Boxing

The *Shadow of Yserbius*, the most popular on-line role-playing game ever created, will be available in a solitary box version this Fall.

TSN's Yserbius was designed to be enjoyable and challenging to players of all skill levels. Choosing from eight races and six guilds, the player creates a character and journeys through the halls and rooms of the volcano Yserbius. Travelling either



The opening screen lets you enter the various areas of Twinion.

alone or as part of a roving band of adventurers, the player attempts to advance in power and uncover the hidden secrets of the volcano.

Each character has the attributes of Strength, Defense, Agility, and Initiative. These attributes are based on guild and race selections. The player is also able to specify gender, appearance, and whether he or she is aligned with harmony or chaos.

As the player attempts to advance to higher skill levels through puzzle-solving and combat, creatures that dwell within the depths of the volcano



Check your inventory! What you buy, find or win can keep you alive.

hatch evil plots to oust the invaders. There are other entities, however, which can teach the characters new skills, thus helping them to advance. Experience points can also be applied to improve the characters' magic spells.

According to designer Michael Moore, the box version will incorporate some new elements, such as

redesigned puzzles, more dungeon walls, and new artwork. It will have additional sound effects and music, and will include the *TSN Starter Kit* for adventurers who want to play with others on-line.

There are some advantages to playing the solitary version before advancing to a multi-player environment. The novice is able to test out the game, explore the various locations in Yserbius, and become familiar with the role-playing genre before being confronted with the rapid decision-making required on TSN.

Of course, TSN's Yserbius gives players the opportunity to meet and role-play with people from all over the country. Many lasting friendships have been forged in the menacing dungeons of the volcano.

## A Special Note to Check Payers From TSN

# 100% Electronic Payments Will Make Life Easier

Writing checks is a hassle. Buying stamps is even worse. And let's not even mention the post office. Do you really need this archaic delivery system in today's electronic world? TSN thinks not.

Now you don't have to put up with envelopes, stamps, U.S. Mail or writing checks when you pay for your TSN service, because in addition to credit cards, TSN now offers Electronic Funds Transfer (EFT) to replace this outdated and inconvenient process. When you sign up for EFT, each month's funds are transferred directly from your bank account to TSN automatically.

TSN is so happy to make EFT available, we're even giving you special incentive to pay your bills this way - or by credit or debit card - instead of by writing us checks in the future.

Starting September 1, 1993 TSN's new payment policy will be by Credit Card, Debit Card or Electronic Funds Transfer only.

Okay, okay, we know that seems a little heavy handed. We give you EFT, but do away with your ability to pay by check. So, to cushion the blow a bit we're also gonna entice you with the following item. Starting Sept. 1 no more \$2.50 charge for sending you a bill. Instead, we're going to put all of this information on-line.

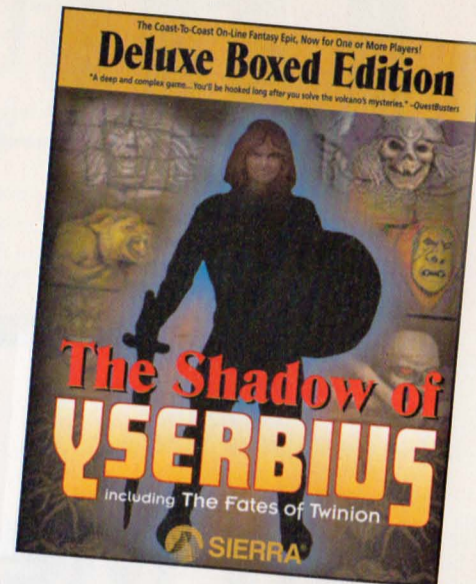
Sometime in the next 90 days, drop by the "For Better TSN" store in the On-Line Mall. There you'll find all the information you need to completely understand the new EFT options of The Sierra Network.

## Strategy Plus Magazine Shows Awards on The Sierra Network

When the May issue of gaming industry magazine *Strategy Plus Magazine* hit the stands recently, The Sierra Network found more than one reason to be pleased with the results of an editorial spotlighting the best entertainment available on-line. While it was intensely gratifying that *The Shadow of Yserbius* got the nod for "BEST OVERALL GAME" and TSN shared the honors on "BEST VALUE"

and "BEST FEATURES FOR CHILDREN", the one award that got everyone here at TSN a little misty eyed was the one for "BEST CUSTOMER SUPPORT." "I was so proud of our group when we got the news, it really meant a lot to all of us," said Member Services Manager, Laura Norman.

We try hard to provide the best games on-line, and we try hard to deliver great value for your dollar, but



The deluxe boxed edition includes single player and on-line modes.

Requirements for the box version include a VGA monitor, 590K of RAM, 4.5MB of hard disk space, and a mouse. The game is available for MS-DOS only.

## TSN MALL SPECIALS

### June 1st-15th: CD-ROM Titles

Adventures of Willy Beamish  
Dagger of Amon Ra  
EcoQuest 1  
Mixed-Up Mother Goose  
Space Quest IV  
Stellar 7

**Only \$38.95 Each!!**  
(regularly \$55.95)

### June 15th-30th: Latest in the Series

Hoyle Games Vol. III.....\$29.95  
Leisure Suit Larry 5.....\$24.95  
King's Quest VI.....\$55.95  
Police Quest 3.....\$39.95  
Quest for Glory III.....\$45.95  
Space Quest V.....\$45.95



the BEST CUSTOMER SUPPORT announcement was an acknowledgement that we're even winning the award "in the trenches" against the big boys like Prodigy and America On-Line. Well thank you *Strategy Plus Magazine*, and thank you, the TSN Members. At TSN we're always trying to do better and now, we'll try even harder knowing that someone out there notices.

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The *TSN Times* represents our attempt to inform TSN members about new developments on *The Sierra Network*.

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For information please contact Rick Beardsley at (209) 642-0700.

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**Chessathon**

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account. The children will be TSN members and the children and grandchildren of TSN members. All sponsorship contributions go directly to the Chess Trust. In order to assist all the TSN kids in earning the USCF prize pack, the TSN Chess Club will pool common sponsorships and divide credit for them evenly.

GM Dzindzichashvili is one of the top 15 tournament chess players in the country and is a member of the TSN Chess Club. The USCF's **Chessathon** is the largest chess exhibition in the world, involving more than 5,000 children. This is the first time that TSN has been a part of this event.

If you know a child who would like to play, if you would like to send \$5 to help sponsor the kids, or if you would like more information write

TSNChess, Box 907. We also encourage the interested and curious to come to the Tournament Room on Sunday, June 27 and watch the Grandmaster at work. **TSN**

**DVORAK**

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idea of how this format of communications works during a live radio broadcast, we can begin to experiment with improvements."

A likely future scenario will be multiple conference rooms where the TSNeters in those rooms can discuss the show and its topics as it airs, with John Dvorak dropping into each room to answer questions "in-person(a)" from time-to-time during the show. Mr. Dvorak is very dedicated to making sure that he answers as many questions as possible. He stated that

"There were so many great questions asked on TSN that I had trouble keeping up at first, but I think I eventually answered almost everyone on-line. It was great fun and a wonderful way to improve communications with my audience."

"Dvorak on Computers" airs in many markets live each Sunday from 10 am until 1 pm Pacific Time. If your local talk or news radio station does not carry the show, call and request that they add it to their schedule so that you too can listen in and "talk" to John Dvorak via TSN during the show.

Make sure you tune in, or at least join us on-line, for the special live broadcast from the floor of the Consumer Electronics Show on Sunday, June 6, 1993. The show will feature guests and the latest hardware and software products from the top companies in the field, and, as always, answers to your questions about how to get the most out of your computer. **TSN**

**NTN**

*continued from page 1*

NTN's programs," says Pat Downs, president of NTN. "Their graphics offer the highest quality of visual play, while NTN's games provide players with the ultimate in terms of challenging competition."

NTN has generated an enthusiastic audience of interactive television on its network of more than 900 restaurants and lounges, 5,000 hotel rooms and over 110,000 homes throughout the United States and Canada. The network is linked to NTN's broadcast center in Carlsbad, Calif. via satellite.

NTN owns and operates the only interactive television network in North America that broadcasts seven days a week, 24 hours a day with a digital signal that reaches more than three million participants every month.

This alliance is just another way TSN is staying on the cutting edge of electronic entertainment. TSN will

continue to grow and offer new and better entertainment services in the future so that ImagiNation will continue to be "the happiest place in Cyberspace." Hold on to your keyboard. It's going to be quite a ride! **TSN**



**BRIDGE CLINIC SCHEDULED**

A weekly **Bridge Clinic** is set to start on Monday, June 7th in the Bridge Room at 6 P.M. Hosted by BridgeDr, this will be an open forum on topics that will be announced weekly. Players at all levels of expertise are welcome, so bring your questions from Stayman to Jacoby transfers and advanced treatments of slam bidding. BridgeDr is an internationally known bridge specialist. Contact TSNBridget (982) for more information.

**CRIGGABE TOURNEY SET**

Sign-ups are now being taken for the next **Cribbage Tournament** in the Tournament Room's Bulletin Boards. Contact TSNRose (975) for further information.

**SPRING IS IN THE AIR**

Everyone at TSN is pleased when our members make new friends on-line. We are particularly delighted when we get mail about TSN being where couples meet and fall in love.

If you would like to share your on-line love story, send your letter to:

**TSN Love Stories**  
P.O. Box 11  
Oakhurst, CA 93644-1100

**HOT FUN IN THE SUMMERTIME!**

**Save \$25 to \$65**  
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Now is the time to join or upgrade your membership to TSN. When you sign up for a 60 hour, 90 hour, 120 hour, or Unlimited Use Package, you can save BIG money!

As an MVP member, you'll have access to all lands and options at no additional cost. You'll have more time to play great games with your friends! It's a worry-free way to enjoy all the fun TSN has to offer and save money to boot!

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When you pay for six months in advance on any MVP membership, you'll save up to \$65, depending on the plan you choose.

<b>CHOOSE</b>	<b>SAVE!</b>
60 Hour MVP Package <b>NOW \$274.71</b> .....	<b>\$25</b>
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120 Hour MVP Package <b>NOW \$549.71</b> .....	<b>\$50</b>
Unlimited MVP Package <b>NOW \$714.71</b> .....	<b>\$65</b>

To place your order, call:  
**1-800-SIERRA-1**

TERMS: Credit Cards only. Prepaid six months. Not valid with any other offer. No refunds on unused portions. Offer good through June 1993. All MVP packages good for evening and weekend only. Daytime hours additional. ©1993 The Sierra Network Offer #403

**A·N·N·O·U·N·C·E·M·E·N·T·S**

**Outings and Get-Togethers**

RCCOLA (15614) has planned an outing to Six Flags Great Adventure in Jackson, New Jersey on Saturday, June 26. He has lots of information he can send you if you are interested in attending.

JimWise (17774) has organized a TSN get-together at Cedar Point in Sandusky, Ohio on Saturday, August 7. If enough people respond, he wants to have the event catered with some delicious-sounding BBQ chicken dinner!

WISCONSIN TSNeters can attend the Milwaukee Brewers versus the Toronto Blue Jays baseball game on either Saturday, June 26 or Sunday, June 27. Write Brewer (53132) for information on the Happy Days.

SEATTLE's get-together is set for Saturday, July 17 at Magnolia Park. From there you can call the local pizza place

to deliver, or bring anything you want. Contact SeattleDav (49053) for the details.

**CLUBS AND CONFERENCES**

Angella (31866) is hosting an LDS Teen Conference every Sunday at 3 pm in the Teen Scene for the purpose of making friends and as a support network.

Stephen (57723) would like to see if there is interest in an Autograph Club. He has made a hobby out of collecting autographs and would like to meet with others who collect and those who are interested in starting a collection.

Join the Cindy Crawford Fan Club by attending the Sunday conference in the Chess-Go Club at 5pm. Contact Eric (33457) for information.

Tachyon (12574) is interested in starting a Fantasy and Science Fiction Book Club to discuss books, movies and making friends.



# Conference Schedule for June

The Sierra Network Offers special rooms for conferences on many different subjects. The following is the schedule of conferences for the Month of June as of May 10. If you have a question regarding a conference, please write to the name and box below the conference name. Trivia questions only should be sent to box 996.

## SUNDAY

### TEEN SCENE:

- 11 am Laurendell AD&D  
(FreedoomF 57037)  
3 pm LDS Teen Conference  
(Angella 31866)  
8 pm Teens and TSN  
(Asten 35280)

### HELP ROOM:

- \* On the hour 10 am to 5 pm \**  
*\* New User Orientation \**

- 6 pm Les Cigognes Squadron  
(LCHawker 20506)(2nd,4th)  
7 pm Silver Chalace \*Private\*  
(AlafonGM 33826) (2nd/4th)  
9 pm Blue Knights Squadron  
(BKMcCloud+ 18621)(1st/3rd)

### BOARD ROOM:

- 1 pm Pagan/Wiccan Conference  
(Simone+ 37543)  
4 pm Vid Club  
(LouG 50005)  
5 pm Street Fighter 2 Club  
(Larf 38173)  
7 pm Political Forum  
(Antipode+ 13021/JeanB+)

### COUNTRY CLUB:

- 10 am Greater Powers RPG  
(GrtrPwsDM 37754)  
Noon LOTR Meeting  
(Bitzhal 34018)  
4 pm Marvel Comic Books  
(Jason 31504)  
6 pm Ranger's Guild Meeting  
(Skye 56154)

### CHESS-GO CLUB:

- 4 pm Covenant Guild \*Private\*  
(Darkoath 40763)  
4 pm "C" Programming  
(Paco+ 40142)  
5 pm Illuminati \*Private\*  
(TRAYK 35442)  
5 pm Cindy Crawford Fan Club  
(Eric 33457)

### TECH TOWER:

- 3 pm Star Trek Conference  
(DiskJockey 41990)  
4 pm TTG Trivia Madness  
6 pm TTG Trivia Madesss  
8 pm TTG Trivial Matters  
8 pm Caesarean Section  
(CAESAR 19615)

### SINGLES COVE:

- 4 pm Edge Guild  
(LadyJ 42024)  
5 pm Companions Guild  
(Ticarro 24055)  
6 pm Rifts RPG  
(Gambit 53453)  
7 pm The Dining Room Table  
(ArcyC 23489)

### PILOTS LOUNGE:

- Noon Air Raider/Rangers Squad  
(Bruce 36102) \*Private\*  
4 pm Berserkers \*Private\*  
(BlackAdder+ 37464)  
6 pm Wing Walker Squadron  
(WWBlueMax+ 18340) \*Pvt\*  
6 pm Sky Wars  
(BKHavoc 18621)

### TEEN HANGOUT:

- 1 pm Church of KOY \*Private\*  
(Penney 51657)  
4 pm HonorBound Guild  
(Bulldozer+ 55241)  
6 pm Rap Thang  
(DJBigRed 36795)  
7 pm Gamers' Cavern  
(JohnathanK+ 45469)

### TREE HOUSE:

- 10 am AD&D SpellJammer \*Private\*  
(The Aztec 32515)  
11 am Haunted Halls RPG  
(BillyDM+ 20902)

- 3 pm Twinion Bard's \*Private\*  
(Shlleandre 37210)  
4 pm Skull Squadron  
(RoyFokker 20908)

## MONDAY

### TECH TOWER:

- 6 pm TTG Sooper Lemming Trivia  
8 pm Blue Monday Trivia  
(NickChrls+ 23850)

### TREE HOUSE:

- 5 pm DragonLance  
(ChrisJM- 23001)  
7 pm RPGO  
(Santa 52645)

### COUNTRY CLUB:

- 6 pm 12 Steps to Sobriety  
(Wisteria+ 46608)  
9 pm CyberAnime  
(Akira 24626)

### BOARD ROOM:

- 6 pm Spam  
(Wilco- 24331)

### SINGLES COVE:

- 8 pm Xanadu RPG  
(Laston 16223)

## TUESDAY

### TREE HOUSE:

- 7 pm SGLA \*Private\*  
(Chikara+ 35806)

### COUNTRY CLUB:

- 5 pm Political Differences  
(Shannon 41550)  
7 pm KAAOS Meeting Hall \*Pvt\*  
(CHAOSIUM+ 34945)

### TECH TOWER

- 6 pm TTG Word Play  
7 pm TTG Word Play  
9 pm TTG C & B's GrabBag Trivia

### PILOTS LOUNGE:

- 7 pm WFT Squadron \*Private\*  
(JenniWFT- 1633)

### SINGLES COVE:

- 8 pm InterNet Group  
(TallGuy 53318)

## WEDNESDAY

### TECH TOWER:

- 6 pm TTG Trivia Madness  
8 pm TTG Trivia Madness

### TREE HOUSE:

- 6 pm Black Watch Guild  
(SirArtosBW 9835)  
8 pm Lovecraft  
(DaveWW 39759)

### BOARD ROOM:

- 7 pm Fellowship Guild  
(Haggard 39127)

### COUNTRY CLUB:

- 6 pm Champion's RPG  
(Chris 40156)  
6 pm Fandom Weyr's of Pern  
(N'lson 44111)  
7 pm Key Club  
(Ahpoo- 24760)  
7 pm Poetry Circle  
(DoveTale+ 1982)

### CARD YARD:

- 7 pm Black Unicorn Inn  
(Naton 43812)

### HELP ROOM:

- 6 pm Evil Ways  
(Archangel 58301) (1x 19th)  
7 pm Camelot Guild \*Private\*  
(Mordred+ 14169)(2nd/4th)

### PILOTS LOUNGE:

- 8 pm Flying Circus Squadron  
(FCSev 16785)

### SINGLES COVE:

- 6 pm Shores of Oceania RPG  
(Creideiki 51660)  
7 pm Amazon/Kentaur Guild  
(Pentesilea 62786)  
7 pm CABAL Guild  
(Raven 49146)  
7 pm Vampire RPG  
(MikeP 65156)

### TEEN SCENE:

- 7 pm Computer Crime Awareness  
(ScottM 35821)

## THURSDAY

### TREE HOUSE:

- 6 pm Comedy Conference  
(Groucho 46892)  
8 pm BK Squadron  
(BKMcCloud+ 18621)

### COUNTRY CLUB:

- 6 pm Star Trek Convention  
(LtWorf- 22358)  
7 pm Star Wars Conference  
(KrisB 32350)  
7 pm TSOY Guild Masters \*Pvt\*  
(Kestrel+ 24571)

### TECH TOWER

- 6 pm Sir & Lady Lem's Trivia  
(Kerriel+/TriviaTaz+ 38149)

- 8 pm TTG Trivia Torture

### TEEN SCENE:

- 8 pm TeenLife  
(Genyosha 35344)

### CHESS-GO CLUB:

- 7 pm Chess Club Business  
(LadyJay 58237)

### SINGLES COVE:

- 6 pm Vampire: Masquerade RPG  
(JohnSteed 40035)  
6 pm Aegus Guild \*Private\*  
(Vader 34434)  
6 pm Hockey Conference  
(TomM 52836)

## FRIDAY

### CARD YARD:

- 6 pm Jade Tower RPG  
(SirAce+ 19752)

### TREE HOUSE:

- 5 pm BBS SysOp  
(IRSBBS 47329)  
10 pm AnimeWARRIOR  
(Cable,Scorpion 24133)

### BOARD ROOM:

- 6 pm Ranger's Guild  
(Leviathon 37309)  
7 pm Fellowship of the Wyvern  
(Archmage 22364)  
7 pm TGAO  
(Chris 44013)

- 12 am Midnight Snack Club  
(DanielC- 23835)

### SINGLES CLUB:

- 6 pm Groupness RPG  
(Hydra+ 22364)  
9 pm EGO Squadron  
(EgoBruiser+ 18400)

### COUNTRY CLUB:

- 5 pm Ren & Stimpy  
(ChiliPeppr+ 1593)  
6 pm Empire of Fear RPG  
(DonnaElisa 23097)  
7 pm Ravenloft RPG  
(Zeliard 9285)  
8 pm Poetry Workshop  
(HAL9000+ 17066)

### TECH TOWER:

- 6 pm Bounty Hunters Elite  
(Legacy 41812) \*Private\*  
7 pm TTG Trivia Madness  
8 pm Bible Trivia  
(HiLouie 1083)  
9 pm TTG Trivia Maddess

### CHESS-GO CLUB:

- 7 pm Overeaters Anonymous  
(Della+ 32155)  
8 pm Dr. Who/Red Dwarf  
(BooRadley 30413)

### SINGLES COVE:

- 6 pm LostLegion Guild  
(Ironwolf 14367)  
7 pm Chronicles of Tovia RPG  
(sprinterJ 50005)

### PILOTS LOUNGE:

- 7 pm Sky Warriors  
(Dustin 54008)

### TEEN HANGOUT:

- 4 pm Castle of Cool  
(KingCool 49915)  
9 pm Punx Conference  
(Everglade 46040)

## SATURDAY

### CARD YARD:

- 11 am Dalelands RPG \*Private\*  
(TheHickDM 59399)  
5 pm SFWL: Fantasy Wrestling  
(DHebner+23615)

### TEEN SCENE:

- 8 am SM Squadron  
(NiteHawkSM 22602)

- Noon Flying Helpers  
(REN 58848)  
7 pm Multimedia Club  
(JimmyC- 14302)

### TREE HOUSE:

- 10 am TM Squadron  
(AssasinTMg 24013)  
6 pm XM Squadron  
(JoelXM 24233) T  
6 pm GateRunners (Key II)  
(GateRunsDM+ 13920) \*Pvt\*  
7 pm TPL (TSN Paintball League)  
(BSimpson- 22754)

### BOARD ROOM:

- 10 am Tales from Torche \*Pvt\*  
(Rea 40324)  
6 pm Shores of Oceania  
(Kevin 39494)  
12 am Midnight Snack Club  
(DanielC- 23835)

### COUNTRY CLUB:

- 4 pm Sacred Guild of Unity  
(Pug 36056)  
6 pm Jagdeschwader  
(JGBam 22061)  
7 pm Christian Conference  
(DonRxCs+ 12419)  
8 pm Black Dragon RPG  
(Gherkin 24944)

### TECH TOWER:

- 4 pm Damage Inc RPG \*Private\*  
(Damascus 20101)  
6 pm TTG Trivia Madness  
8 pm Dev & Dera's TTG Trivia  
10 pm TTG Trivia Madness

### SINGLES SPOT:

- 11 am Keepers of the Light Guild  
(Rummy 22759)

### CHESS-GO CLUB:

- 6 pm DI Meetings \*Private\*  
(SlaineDI+ 23796)  
6 pm Comix World Club  
(Tech9 45654)  
7 pm Game Master Conference  
(ChadGM 50345)

### BRIDGE CLUB:

- 5 pm ACBL Std Bridge Lessons  
(mrprof/msprof 982)

### HELP ROOM:

- \* On the hour 10 am to 5 pm \**  
*\* New User Orientation \**

- 1 pm CVTF Organizational Meeting  
(Hawk 1816) (1x 5/22)  
4 pm Red Baron Flight Club  
(A9Larry 53452) (2nd/4th)  
6 pm Misfits Guild  
(Krishna 42335) (3rd)  
6 pm Royal Guard Guild \*Pvt\*  
(PrinceDan 55691)(1st/3rd)  
8 pm Underworld \*Private\*  
(Lurker 20068) (1st/3rd)

### PILOTS LOUNGE:

- 10 am Darkside \*Private\*  
(Vader+ 892)  
Noon KOY \*Private\*  
(Rainstorm+ 892)  
5 pm TA Squadron \*Private\*  
(RobertTA+ 22611)  
6 pm Mystery of the Sylvaest  
(LacurisDM 60369)

### TEEN HANGOUT:

- 9 am LaFayette League \*Private\*  
(Chris 31538)  
8 pm Shadow Horde Guild  
(Slash 22569)  
9 pm K & G \*Private\*  
(Garrett- 50204)  
9 pm Shadowrun RPG  
(BradK 56790)

### SINGLES COVE:

- Noon Vigilantes Meeting \*Private\*  
(Manta 45578)  
1 pm The Dark Guard  
(Khorne 42473)  
6 pm Beyond AD&D \*Private\*  
(Beyond+ 47866)  
8 pm Star Wars RPG \*Private\*  
(Kadorto 24370)

### SINGLES CLUB:

- 10 am CQCQ Amateur Radio  
(N6QWQ 35390)  
1 pm Robotech RPG  
(Akasha+ 20908)  
6 pm Realms RPG  
(Goldstar+ 22838)