3-D ULTRA LIONEL TRAINTOWN

Quick Reference Card

TrainTown Hotkeys

Key	Action	Key	Action
Return	Causes Selected Train to Stop	M	Map Tab
Spacebar	Causes All Trains to Stop (Emergency)	O	Option Tab
N	Selects Next Car	I	Information Tab
P	Selects Previous Car	Esc	Exits Job
W	Blows Train Whistle	Pause	Pauses Job
T	Toggle Tool Bar (Try It. It's Cool.)	Alt-F4	Exits Job to Windows
Arrow keys	Scroll Map (Shift Will Accelerate)	Alt-Esc	Minimizes Game, Returns You to Desktop.
Keypad +/-	Zoom In/Out on Map Overview		

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SIERRA attractions

TrainTown
Load Dependency Table

Car	Type of Loads Carried
Stockcar	Cattle, Pigs, Sheep, Reindeer, Lions, Dinosaurs
Boxcar	Letters A to Z, Building Material, Machinery, Concrete Bags, Dynamite, Packaged Goods
Flatcar	Limestone, Steel Rails, Construction Equipment, Fire Engine, RC Cars, Santa's Sleigh, Toy Elephants (Animals)
Flatcar with Staves	Logs, Lumber
Tank Car	Diesel, Oil, Boiling Oil, Heating Oil, Nitro, Fish, Milk
Refrigerator Car	Steaks, Hamburgers, Vegetables, Fruit, Ice, Ice Cream
Hopper (Open Top)	Balls, Coal, Ore, Manure, Woodchips
Hopper (Covered Top)	Grain, Cow Food, Pig Food, Sheep Food, Reindeer Food, Fish Food, Circus Animal Food, Dinosaur Food
Gondola	Balls, Scrap Metal, Statues
Commuter Car	Passengers
Passenger Car	Passengers
Car Carrier	Automobiles

Steam Engine

Diesel Engine

Diesel Engine

Caboose

Steam Tender

Stockcar

Refrigerator Car

Commuter Car

Boxcar

Flatcar

Hopper (Open)

Passenger Car

Flatcar with Staves

Hopper (Covered)

Passenger Car

Tank Car

Gondola

Car Carrier